RESEARCH REVIEW: EVIDENCE-BASED PERSPECTIVES ON HOT L&D TOPICS

Executive Summary

This report offers reviews of some fairly recent academic research articles. It offers material on a variety of topics—from specifics of a particular type of intervention or use of technology to ideas I knew to be subjects of general interest, with a bit of philosophy sprinkled in. Subjects range from cognitive load and learning styles to gamification and working in Zoom. In a couple of cases there is application of a liberal definition of "recent" in order to include something particularly interesting, helpful, or worth a revisit, like the "Barnum effect" and its relation to personality typing, and a revisit of the famous 1970s "Marshmallow Experiment".

Each citation includes a brief description about why it was included: new findings that may shift current thinking about a given approach, an especially interesting or surprising data point, or perhaps a study that offers a new twist on an old conversation. Material was also chosen with an eye towards providing practitioners with data and ideas that may help in negotiating with stakeholders, particularly in discussing design decisions. Please know that the comments with each citation are only starting points; do take a look a the full text of pieces that interest you.

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